THE DEIMOS ADVENTURE [2]

You have recovered a strange black stone. It lies in your pocket like lead and slows you down on your way to visit geologist K. A. Hart. She shows you an amazing cave, on the ceiling of which something shimmers pink in the light of your flashlights. You need a plan to get up. Without consulting the commander, the remaining crew members must decide how many tricks the commander needs to win

Remaining crew decides the number of tricks











One of you will have to approach the pink spot on the ceiling carefully with the help of a precision jet pack. Since there are no anchoring points on the cave ceiling, the surface must be examined in floating mode in order to recover the object. The commander chooses a crew member to take one task card and











only win that 1 trick.













The stone is actually pink and is strangely as light as cotton, but your detailed analysis will have to wait. You are now being sent to visit Dr. B. Cranston, who has excitedly reported on some kind of strange liquid that he has found. No communication is allowed at all. If successful, try again with five tasks, then six, and so on. How far will you get?



































